

# Hash functions and data integrity

- Manipulation Detection Code (MDC)
- Message Authentication Code (MAC)
- Data integrity and origin authentication



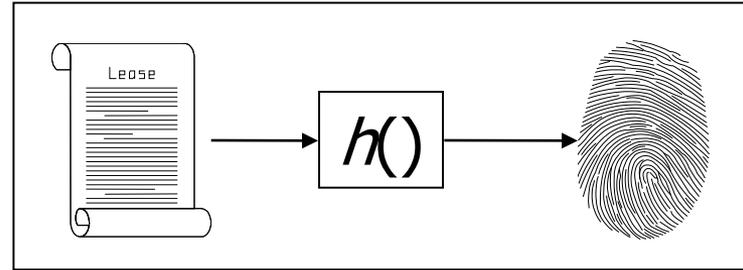
- **Message integrity** is the property whereby data has not been altered in an *unauthorized* manner since the time it was created, transmitted, or stored by an *authorized* source
- **Message origin authentication** is a type of authentication whereby a party is corroborated as the (original) source of specified data created at some time in the past
- **Data origin authentication includes data integrity and vice versa**



# Hash function: informal properties

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- The hash (fingerprint, digest) of a message must be
  - "easy" to compute
  - "unique"
  - "difficult" to invert



- The hash of a message can be used to
  - guarantee the integrity and authentication of a message
  - "uniquely" represent the message



Nel mezzo del cammin di nostra vita  
mi ritrovai per una selva oscura  
che' la diritta via era smarrita.

Ahi quanto a dir qual era e` cosa dura  
esta selva selvaggia e aspra e forte  
che nel pensier rinova la paura!

MD5

d94f329333386d5abef6475313755e94

128 bit

The hash size is fixed, generally  
smaller than the message size



- A hash function maps bitstrings of arbitrary, finite length into bitstrings of fixed size



- A hash function is a function  $h$  which has, as minimum, the following properties
  - **Compression** –  $h$  maps an input  $x$  of arbitrary finite length to an output  $h(x)$  of fixed bitlength  $m$
  - **Ease of computation** – given an input  $x$ ,  $h(x)$  is easy to compute
- A hash function is **many-to-one** and thus implies **collisions**



# Additional security properties (MDC)

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A **hash function** may have one or more of the following additional security properties

- **Preimage resistance (one-way)** – for essentially all pre-specified outputs, it is computationally infeasible to find any input which hashes to that output, i.e., to find  $x$  such that  $y = h(x)$  given  $y$  for which  $x$  is not known
- **2nd-preimage resistance (weak collision resistance)** – it is computationally infeasible to find any second input which has the same output as any specified input, i.e., given  $x$ , to find  $x' \neq x$  such that  $h(x) = h(x')$
- **Collision resistance (strong collision resistance)** – it is computationally infeasible to find any two distinct inputs  $x, x'$  which hash to the same output, i.e., such that  $h(x) = h(x')$



## ■ *2nd-preimage resistance*

- **Digital signature with appendix ( $S$ ,  $V$ )**

- $s = S(h(m))$  is the digital signature for  $m$

- A trusted third party chooses a message  $m$  that Alice signs producing  $s = S_A(h(m))$

- If  $h$  is not 2nd-preimage resistant, an adversary (e.g. Alice herself) can

- determine a 2nd-preimage  $m'$  such that  $h(m') = h(m)$  and

- claim that Alice has signed  $m'$  instead of  $m$



## ■ *Collision resistance*

- Digital signature with appendix (S, V)
  - $s = S(h(m))$  is the digital signature for  $m$
- If  $h()$  is not collision resistant, Alice (an untrusted party) can
  - choose  $m$  and  $m'$  so that  $h(m) = h(m')$
  - compute  $s = S_A(h(m))$
  - issue  $\langle m, s \rangle$  to Bob
  - later claim that she actually issued  $\langle m', s \rangle$



## ■ *Preimage resistance*

- Digital signature scheme based on **RSA**:
  - $(n, d)$  is a private key;  $(n, e)$  is a public key
  - A digital signature  $s$  for  $m$  is  $s = (h(m))^d \bmod n$
- If  $h$  is not preimage resistance an adversary can
  - select  $z < n$ , compute  $y = z^e \bmod n$  and find  $m'$  such that  $h(m') = y$ ;
  - claim that  $z$  is a digital signature for  $m'$  (**existential forgery**)



- A **one-way hash function (OWHF)** is a hash function  $h$  with the following properties:
  - preimage resistance
  - 2-nd preimage resistance
- OWHF is also called weak one-way hash function
- A **collision resistant hash function (CRHF)** is a hash function  $h$  with the following properties
  - 2-nd preimage resistance
  - collision resistance
- CRHF is also called strong one-wayhash function



- **Collision resistance implies 2-nd preimage resistance**
- **Collision resistance does not imply preimage resistance**
  - However, **in practice, CRHF almost always** has the additional property of **preimage resistance**



# Objective of adversaries vs MDC

## ▪ **Attack to a OWHF**

- given a hash value  $y$ , find a preimage  $x$  such that  $y = h(x)$ ; or
- given a pair  $(x, h(x))$ , find a second preimage  $x'$  such that  $h(x) = h(x')$

## ▪ **Attack to a CRHF**

- find any two inputs  $x, x'$ , such that  $h(x) = h(x')$

Hash type	Design goal	Ideal strength
OWHF	preimage resistance	$2^m$
	2nd-preimage resistance	$2^m$
CRHF	collision resistance	$2^{m/2}$



- **Severity of practical consequences of an attack depends on the degree of control an adversary has over the message  $x$**  for which an MDC may be forged
- **selective forgery**: the adversary has complete or partial control over  $x$
- **existential forgery**: the adversary has no control over  $x$



## ■ Assumptions

1. Treat an hash functions as a "**black box**";
2. Only consider the **output bitlength  $m$** ;
3. ***hash approximates a random variable***

## ■ Specific attacks

- **Guessing attack:** find a preimage ( $O(2^m)$ )
- **Birthday attack:** find a collision ( $O(2^{m/2})$ )
- **Precomputation of hash values:** if  $r$  pairs of a OWHF are precomputed and tabulated the probability of finding a second preimage increases to  $r$  times its original value
- **Long-message attack for 2nd preimage:** for "long" messages, a 2nd preimage is generally easier to find than a preimage



Problem: given  $(x, h(x))$ , find a 2nd-preimage  $x'$

Algorithm

**repeat**

$x' \leftarrow \text{random}()$ ; // guessing

**until**  $h(x) = h(x')$

- Every step requires an hash computation and a random number generation that are efficient operations
- Storage and data complexity is negligible

Assumption 3 implies that, on average  $O(2^m)$  "guesses" are necessary to determine a 2nd-preimage

# The birthday paradox

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- In a room of 23 people, the probability that at least a person is born on 25 december is  $23/365 = \mathbf{0.063}$ 
  - **Proof.**  $P = 1/365 + \dots + 1/365$  (23 times) = 0.063
  
- In a room of 23 people, the probability that at least 2 people have the same birthday is  $\mathbf{0.507}$ 
  - **Proof.** Let P be the probability we want to calculate. Let Q be the probability of the complementary event,  $Q = 1 - P$ .  
$$Q = (364/365) \times (363/365) \times \dots \times (343/365) = 0.493$$
$$P = 0.507$$



- An urn has  $m$  balls numbered 1 to  $m$ . Suppose that  $n$  balls are drawn from the urn one at a time, with replacement, and their numbers are listed.
- The probability of at least one coincidence (i.e., a ball drawn at least twice) is

$$1 - \exp(-n^2/2m), \text{ if } m \rightarrow \infty \text{ and } n = O(\text{SQRT}(m))$$

- As  $m \rightarrow \infty$ , the expected number of draws before a coincidence is

$$\text{SQRT}(\Pi m/2).$$



## *Objective*

Let  $x_1$  be the *legitimate message* and  
 $x_2$  be a *fraudulent message*.

By applying "small" variations to  $x_1$  and  $x_2$  find  $x'_1$  and  $x'_2$  s.t.  
 $h(x'_1) = h(x'_2)$

An adversary signs or lets someone sign  $x'_1$  and later claims  
that  $x'_2$  has been signed instead



# The Yuval's attack

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- Generate  $t$  variations  $x_1'$  of  $x_1$  and store the couple  $(x, h(x_1'))$  in table  $T$   
*(time and storage complexity  $O(t)$ )*
- repeat
  - generate a new variation  $x'_2$  for  $x_2$
  - until  $h(x'_2)$  is in the table  $T$ ;
  - return the corresponding variation  $x_1'$  for  $x_1$

If  $t = 2^m$ , we can obtain a collision after  $N = H/t$  trials with probability equal to 1

(if  $t = 2^{m/2}$ , then  $N = 2^{m/2}$ )



- **Design goal**

The best possible attacks should require no less than  $O(2^m)$  to find a preimage and  $O(2^{m/2})$  to find a collision

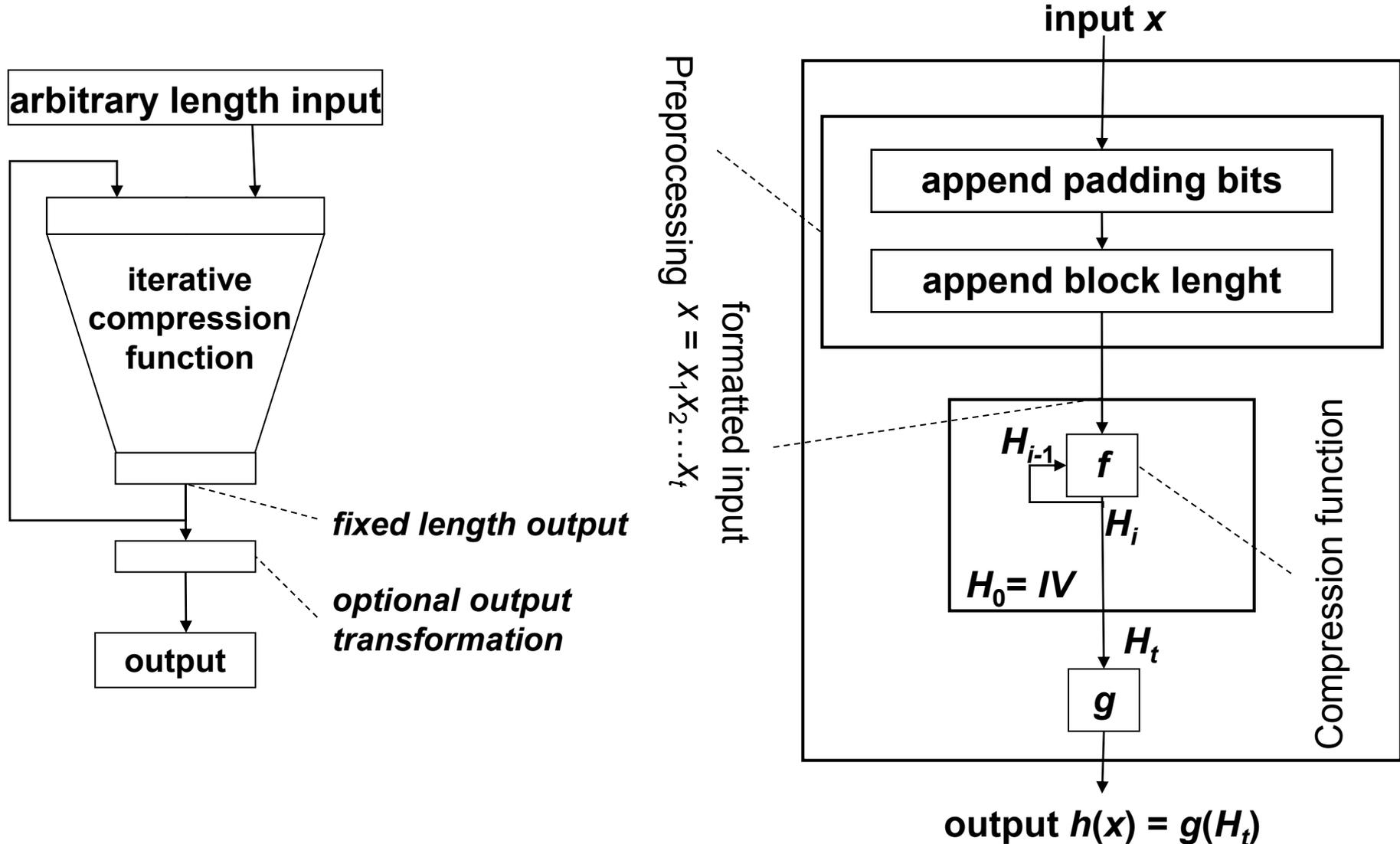
- **Ideal security**

given  $y$ , producing a preimage or a 2nd-preimage requires  $2^m$  operations

given  $x$ , producing a collision requires  $2^{m/2}$  operations



# General model of iterated hash functions





**MDC may be categorized** based on the nature of the operations comprising their internal compression functions

- **Hash functions based on block ciphers**
- **Ad-hoc hash functions**
- **Hash functions based on modular arithmetic**



# Upper bounds of strength

Hash Function	$n$	$m$	Preimage	Collision	Comments
Matyas-Meyer-Oseas	$n$	$m$	$2^n$	$2^{n/2}$	cifrario
MDC-2 (con DES)	64	128	$2 \times 2^{82}$	$2 \times 2^{54}$	cifrario
MDC-4 (con DES)	64	128	$2^{109}$	$2 \times 2^{54}$	cifrario
Merkle (con DES)	106	128	$2^{112}$	$2^{56}$	cifrario
MD4*	512	128	$2^{128}$	$2^{20}$	ad-hoc
MD5	512	128	$2^{128}$	$2^{64}$	ad-hoc
RIPEMD-128	512	128	$2^{128}$	$2^{64}$	ad-hoc
SHA-1, RIPEMD-160	512	160	$2^{160}$	$2^{80}$	ad-hoc

block size:  $n$   
output size:  $m$

**bitsize for practical security**

**OWHF:  $m \geq 80$**

**CRHF:  $m \geq 160$**

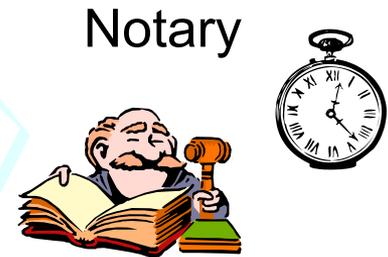
# An example

Alice wants to be able to prove that, at a given time  $t$ , she held a document  $m$  without revealing it



$$d = h(m)$$

$\langle \text{Alice}, d \rangle$



Notary

$$t = \text{clock}()$$
$$s = S(\text{PRIV}_N, (d, t))$$

$\langle \text{Notary}, t, s \rangle$

Digital signature indissolubly links  $d$  to  $t$

Alice can exhibit  $m, t, s$

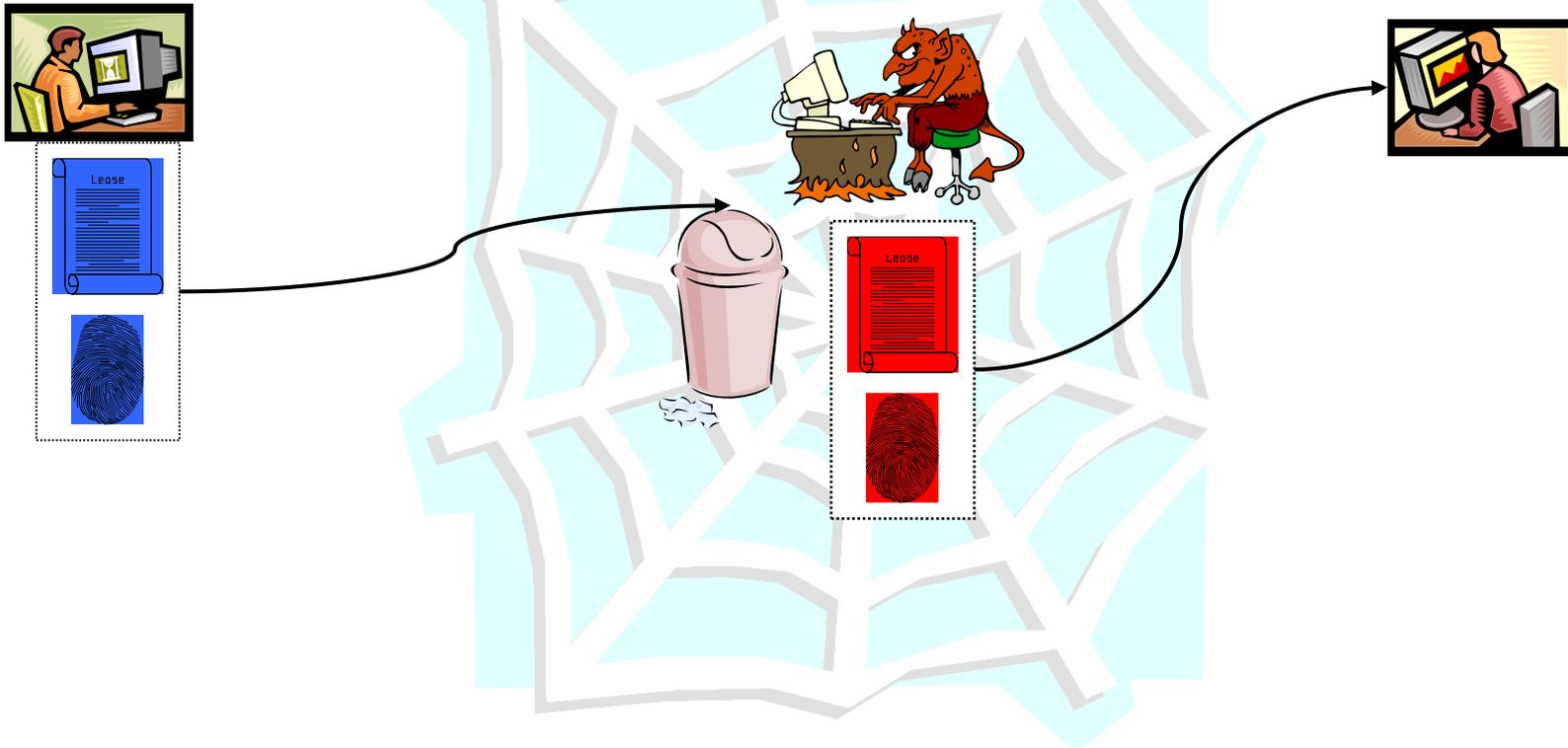


# Manipulation Detection Code

The purpose of **MDC**, in conjunction with other mechanisms (authentic channel, encryption, digital signature), is to provide **message integrity**



# An insecure system made of secure components



**MDC alone is not sufficient to provide data integrity**



## *MDC and an authentic channel*

- physically authentic channel
- digital signature

## *MDC and encryption*

- $E_k(x, h(x))$ 
  - confidentiality and integrity
  - $h$  may be weaker
  - as secure as  $E$
- $x, E_k(h(x))$ 
  - $h$  must be collision resistant
  - $k$  must be used only for integrity  
(*risk of selective forgery*)
- $E_k(x), h(x)$ 
  - $h$  must be collision resistant
  - $h$  can be used to check a guessed  $x$



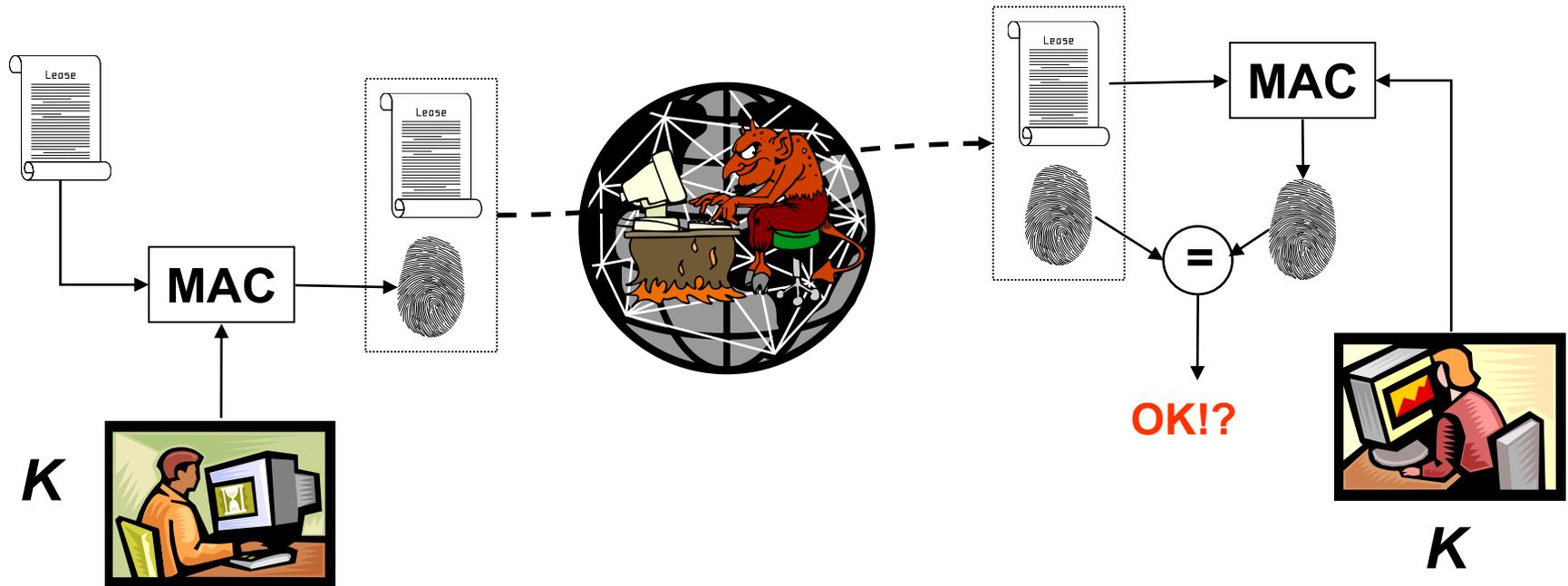
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# ***Message Authentication Code (MAC)***



# Message Authentication Code

The purpose of **MAC** is to provide **message authentication by symmetric techniques** (without the use of any additional mechanism)



Alice and Bob share a secret key



**Definition.** A MAC algorithm is a family of functions  $h_k$ , parametrized by a **secret** key  $k$ , with the following properties:

**ease of computation** – Given a function  $h_k$ , a key  $k$  and an input  $x$ ,  $h_k(x)$  is *easy to compute*

**compression** –  $h_k$  maps an input  $x$  of arbitrary finite bitlength into an output  $h_k(x)$  of fixed length  $n$ .

**computation-resistance** – for each key  $k$ , given zero or more  $(x_i, h_k(x_i))$  pairs, it is **computationally infeasible** to compute  $(x, h_k(x))$  for any new input  $x \neq x_i$  (including possible  $h_k(x) = h_k(x_i)$  for some  $i$ ).



- **MAC forgery** occurs if computation-resistance does not hold
- **Computation resistance implies key non-recovery** (but not vice versa)
- **MAC definition says nothing about preimage and 2nd-preimage for parties knowing  $k$**
- **For an adversary not knowing  $k$** 
  - $h_k$  must be 2nd-preimage and collision resistant;
  - $h_k$  must be preimage resistant w.r.t. a chosen-text attack;



- **Adversary's objective**

- without prior knowledge of  $k$ , compute a new text-MAC pair  $(x, h_k(x))$ , for some  $x \neq x_j$ , given one or more pairs  $(x_j, h_k(x_j))$

- **Attack scenarios for adversaries with increasing strenght:**

- known-text attack
- chosen-text attack
- adaptive chosen-text attack

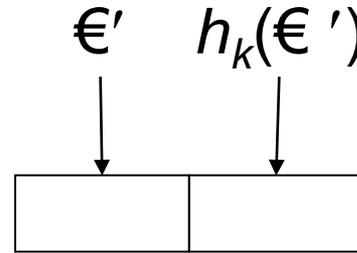
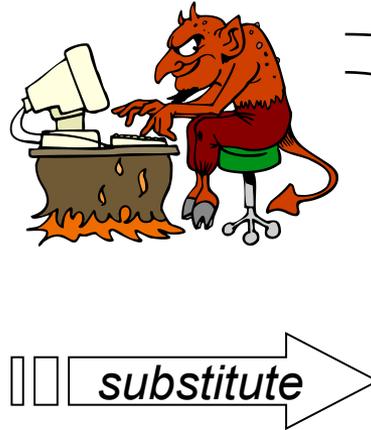
- A MAC algorithm should withstand adaptive chosen-text attack regardless of whether such an attack may actually be mounted in a particular environment



- Forgery allows an adversary to have a forged text accepted as authentic
- Classification of forgeries
  - *Selective forgeries*: an adversary is able to produce text-MAC pairs of text of his choice
  - *Existential forgeries*: an adversary is able to produce text-MAC pairs, but with no control over the value of that text
- Comments
  - Key recovery allows both selective and existential forgery
  - Even an existential forgery may have severe consequences

# An example of existential forgery

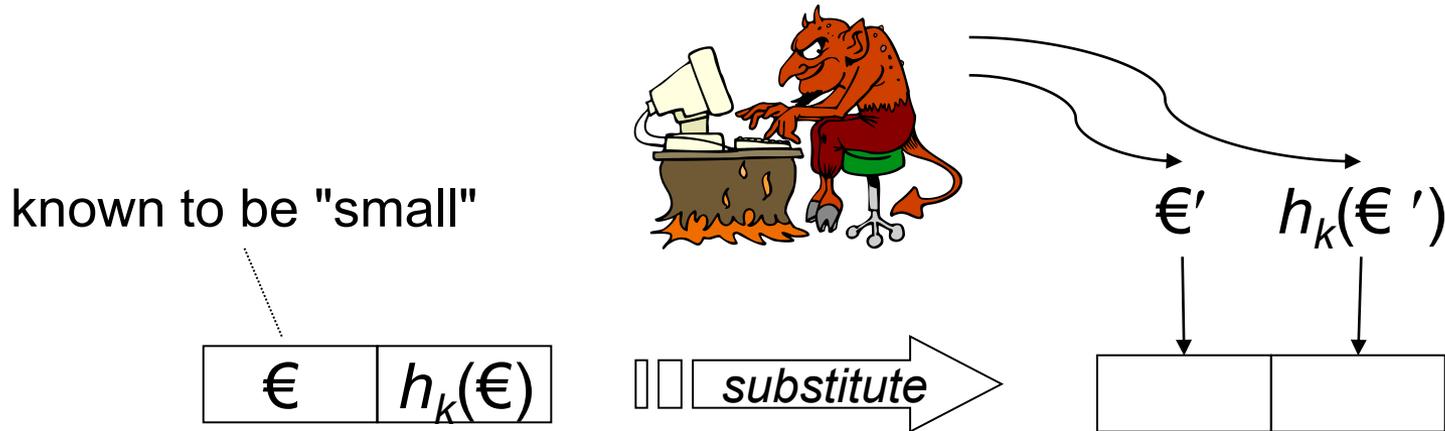
known to be "small"



Mr. Lou Cipher

- knows that  $\epsilon$  is a small number
- existentially forges a pair  $(\epsilon', h_k(\epsilon'))$  with  $\epsilon'$  uniformly distributed in  $[0, 2^{32} - 1]$  ( $P_{\text{forgery}} = 1 - \epsilon/2^{32}$ )
- substitutes  $(\epsilon, h_k(\epsilon))$  with  $(\epsilon', h_k(\epsilon'))$

# An example of existential forgery



## Countermeasure

Messages whose integrity or authenticity has to be verified are constrained to have pre-determined structure or a high degree of verifiable redundancy

For example: change  $\text{€}$  into  $\text{€} \rightarrow \text{€}$



Let  $h_k$  be a MAC algorithm.

Then  $h_k$  is, against a chosen-text attack by an adversary not knowing key  $k$ ,

- 2nd-preimage and collision resistance, and
  - PROOF. Computation resistance implies that MAC cannot be even computed without the knowledge of  $k$
- preimage resistant
  - PROOF BY CONTRADICTION.

Let us suppose that  $h$  is not preimage resistance. Then, given a randomly-selected hash value  $y$  it is possible to recover the preimage  $x$ . But this violates computation resistance



Let  $h_k$  be a MAC algorithm with a  $t$ -bit key and an  $m$ -bit output

Design Goal	Ideal strength	Adversary's Goal
key non-recovery	$2^t$	deduce $k$
computational resistance	$P_f = \max(2^{-t}, 2^{-m})$	produce new (text, MAC)

$P_f$  is the probability of forgery by correctly guessing a MAC

bitsize for practical security

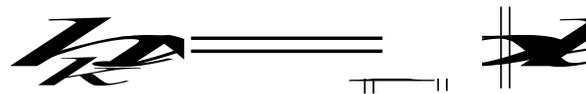
- $m \geq 64$  bit
- $t \geq 64 \div 80$  bit

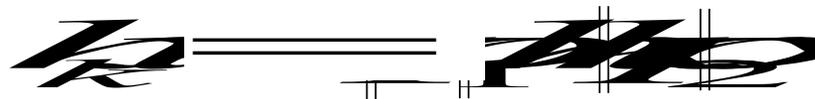


# Implementation

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- MAC based on block-cipher
  - CBC-based MAC
- MAC based on MDC
  - The MAC key should be involved at both the start and the end of the MAC computation

 envelope method with padding

 hash-based MAC

- Customized MAC (MAA, MD5-MAC)
- MAC for stream ciphers



## *Data integrity using MAC alone*

- $x, h_k(x)$

## *Data integrity using an MDC and an authentic channel*

- message  $x$  is transmitted over an insecure channel
- MDC is transmitted over the authentic channel  
(telephone, daily newspaper,...)



## *Data integrity combined with encryption (...)*

- **Encryption alone does not guarantee data integrity**
  - reordering of ECB blocks
  - encryption of random data
  - bit manipulation in additive stream cipher and DES ciphertext blocks
- **Data integrity using encryption and an MDC (...)**
  - $C = E_k(x, h(x))$ 
    - $h(x)$  deve soddisfare proprietà più deboli rispetto a quelle necessarie per la firma digitale
    - La sicurezza del meccanismo di integrità è pari al più a quella cifrario



## *Data integrity combined with encryption*

- **Data integrity using encryption and an MDC**  
***soluzioni sconsigliabili***
  - $(x, E_k(h(x)))$   $h$  must be collision resistant, otherwise pairs  $(x, x')$  with colliding outputs can be verifiably pre-determined without the knowledge of  $k$
  - $E_k(x), h(x)$  – little computational savings with respect to encrypt  $x$  and  $h(x)$ ;  $h$  must be collision resistant; correct guesses of  $x$  can be confirmed



## *Data integrity using encryption and a MAC*

- $C = E_{k1}(x, h_{k2}(x))$ 
  - Pros w.r.t. MDC
    - » Should  $E$  be defeated,  $h$  still guarantees integrity
    - »  $E$  precludes an exhaustive key search attack on  $h$
  - Cons w.r.t. MDC
    - » Two keys instead of one
  - Recommendations
    - »  $k1$  and  $k2$  should be different
    - »  $E$  and  $h$  should be different



## *Data integrity using encryption and a MAC*

### *Alternatives*

- $E_{k_1}(x), h_{k_2}(E_{k_1}(x))$ 
  - allow authentication without knowledge of plaintext
  - no guarantee that the party creating MAC knew the plaintext
- $E_{k_1}(x), h_{k_2}(x)$ .
  - $E$  and  $h$  cannot compromise each other



- Data origin mechanisms based on shared keys (e.g., MACs) *do not provide non-repudiation* of data origin
- While MAC (and digital signatures) provide data origin authentication, they *provide no inherent uniqueness or timeliness guarantees*

To provide these guarantees, data origin mechanisms can be augmented with **time variant parameters**

- timestamps
- sequence numbers
- random numbers



# Resistance properties

## Resistance properties required for specified data integrity applications

Hash properties required → Integrity application ↓	Preimage resistant	2nd-preimage resistant	Collision resistant
MDC + asymmetric signature	yes	yes	yes <sup>†</sup>
MDC + authentic channel		yes	yes <sup>†</sup>
MDC + symmetric encryption			
Hash for one-way password file	yes		
MAC (key unknown to attacker)	yes	yes	yes <sup>†</sup>
MAC (key known to attacker)		yes <sup>‡</sup>	

<sup>†</sup> Resistance required if chosen message attack

<sup>‡</sup> Resistance required in the rare case of multi-cast authentication